01204211 Discrete Mathematics Lecture 8b: Vectors

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What is a vector?

You can think of a **vector** as an "ordered" list of elements (which are typically numbers). For example:

 $\blacktriangleright [0, 0, 1, 1, 0, 0, 0, 1]$

You can also view a vector as a **function**, e.g., you can view u = [1, 2, 5, 20] as a function u that maps

$$0 \mapsto 1, 1 \mapsto 2, 2 \mapsto 5, 3 \mapsto 20.$$

Each element in the vector is typically a real number (\mathbb{R}) , but can be an element from other sets with appropriate property (more on this later).

Remark: Mathematically, a vector is an element of a vector space. We will understand this more later.

What can be represented as a vector?

Viewing vectors: vectors in \mathbb{R}^2

Viewing vectors: vectors in \mathbb{R}^3

n-vectors over $\mathbb R$

We mostly deal with vectors with finite number of elements.

- ► This is a 4-vector: [10, 20, 500, 4].
- We sometimes also write it as a column vector:

$$\begin{bmatrix} 10\\20\\500\\4 \end{bmatrix}$$

When every element of a vector is from some set, we say that it is a vector over that set. For example, [10, 20, 500, 4] is a 4-vector over ℝ.

Vector operations

- As discussed in the previous slides, when working with a system of linear equations, we mostly deals with linear combinations of vectors.
- We will look at the operations we do to vectors to obtain their linear combinations.
- The operations are:
 - Vector additions
 - Scalar multiplications
- These operations motivate the definition of vector spaces.

Vector additions

Given two n-vectors

$$\boldsymbol{u} = [u_1, u_2, \ldots, u_n]$$

 and

$$\boldsymbol{v} = [v_1, v_2, \ldots, v_n],$$

we have that

$$\boldsymbol{u} + \boldsymbol{v} = [u_1 + v_1, u_2 + v_2, \dots, u_n + v_n].$$

Vector additions, in picture

Zero vectors

A zero $n\text{-vector } \mathbf{0} = [0,0,\ldots,0]$ is an additive identity, i.e., for any vector $\boldsymbol{u},$

$$0 + u = u + 0 = u$$
.

For a vector over $\mathbb R,$ we refer to an element α in $\mathbb R$ as a scalar. For an n-vector

$$\boldsymbol{u} = [u_1, u_2, \ldots, u_n],$$

we have that

$$\alpha \cdot \boldsymbol{u} = [\alpha \cdot u_1, \alpha \cdot u_2, \dots, \alpha \cdot u_n],$$

Scalar multiplications, in pictures

Linear combinations

For any scalar

 $\alpha_1, \alpha_2, \ldots, \alpha_m$

and vectors

 $\boldsymbol{u}_1, \boldsymbol{u}_2, \ldots, \boldsymbol{u}_m,$

we say that

$$\alpha_1 \boldsymbol{u}_1 + \alpha_2 \boldsymbol{u}_2 + \dots + \alpha_m \boldsymbol{u}_m$$

is a linear combination of u_1, \ldots, u_m .

Examples:

A linear system with 3 variables

Give the following linear system.

If we rewrite the system as

$$\begin{bmatrix} 2\\1\\4 \end{bmatrix} \cdot x_1 + \begin{bmatrix} 4\\0\\2 \end{bmatrix} \cdot x_2 + \begin{bmatrix} 3\\5\\3 \end{bmatrix} \cdot x_3 + = \begin{bmatrix} 7\\12\\10 \end{bmatrix}.$$

This becomes the problem of expressing a vector as linear combination of other vectors. I.e., given vectors

$$\boldsymbol{u}_1 = [2, 1, 4], \ \boldsymbol{u}_2 = [4, 0, 2], \ \boldsymbol{u}_3 = [3, 5, 3]$$

we would like to find coefficients x_1, x_2, x_3 such that

$$x_1 \cdot \boldsymbol{u}_1 + x_2 \cdot \boldsymbol{u}_2 + x_3 \cdot \boldsymbol{u}_3 = [7, 12, 10].$$

Span

A set of all linear combination of vectors u_1, u_2, \ldots, u_m is called the span of that set of vectors.

It is denote by $\operatorname{Span}\{u_1, u_2, \ldots, u_m\}$.

Examples:

Convex combination

For any scalar

 $\alpha_1, \alpha_2, \ldots, \alpha_m,$

such that $\alpha_1 + \alpha_2 + \ldots + \alpha_m = 1$ and $\alpha_i \ge 0$ for all i, and vectors

$$\boldsymbol{u}_1, \boldsymbol{u}_2, \ldots, \boldsymbol{u}_m,$$

we say that

$$\alpha_1 \boldsymbol{u}_1 + \alpha_2 \boldsymbol{u}_2 + \cdots + \alpha_m \boldsymbol{u}_m$$

is a convex combination of u_1, \ldots, u_m .

Examples:

Elements in a vector

• We see examples of vectors over \mathbb{R} .

- However, elements in a vector can be from other sets with appropriate property. (I.e., they should behave a real numbers.)
- What do we want from an element in a vector?
 - We should be able to perform addition, subtraction, multiplication, and division.
 - Operations should be commutative and associative.
 - Additive and multiplicative identity should exist.
 - Addition and multiplication should have inverses.
- We refer to a set with these properties as a field.

A field

A set \mathbb{F} with two operations + and \times (or \cdot) is a **field** iff these operations satisfy the following properties:

- (Associativity): (a + b) + c = a + (b + c) and $(a \cdot b) \cdot c = a \cdot (b \cdot c)$
- (Commutativity): a + b = b + a and $a \cdot b = b \cdot a$
- ▶ (Identities): There exist two elements $0 \in \mathbb{F}$ and $1 \in \mathbb{F}$ such that a + 0 = a and $a \cdot 1 = a$
- ▶ (Additive inverse): For every element $a \in \mathbb{F}$, there is an element $-a \in \mathbb{F}$ such that a + (-a) = 0
- (Multiplicative inverse): For every element $a \in \mathbb{F} \setminus \{0\}$, there is an alement a^{-1} such that $a \cdot a^{-1} = 1$
- (Distributive): $a \cdot (b + c) = a \cdot b + a \cdot c$

Another useful field: GF(2)

 $GF(2) = \{0,1\}$. I.e., it is a "bit" field. What are + and \cdot in GF(2)?

• We define $b_1 + b_2$ to be XOR.

$$0 + 0 = 0$$

 $0 + 1 = 1 + 0 = 1$
 $1 + 1 = 0$

• We define $b_1 \cdot b_2$ to be standard multiplication.

$$0 \cdot 0 = 0 \cdot 1 = 1 \cdot 0 = 0$$
$$1 \cdot 1 = 1$$

You can check that GF(2) satisfies the axioms of fields.